

GRAPHIC DESIGNER



CYRIL VANDERMEULEN



PERSONAL INFORMATION

 Rue de la Bouverie 90
7700 Mouscron
Belgium
Born in 1990

 0477208058

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EDUCATION

September 2014 - March 2015 ... CEPEGRA

Training in e-publishing

*Advanced Indesign, Illustrator and Photoshop
Webdesign Basics
e-publishing (E-book, EPUB)*

2012-2013 ESIAJ

Master 60 specialized in video game

Making of a video game

2008-2012 ESIAJ

Bachelor in graphic design

*PAO and Webdesign basics
Advanced 3D in real time and video game*

WORK EXPERIENCE

July - August 2015 Brandfirst

Graphic designer 3D and Integrator

Unity3D project for the QNL as a modeler and integrator

Avril - May 2015 Emakina

Graphic designer 3D and Web

*Unity3D project with Oculus VR (for Monaco FI)
Web design(newsletter, web page, icon, banner)*

March 2015 Morris & Chapman

Print graphic designer

Layouts for annual report, montage, photo editing

2014 ActiveMe

3D Graphic designer for Unity3D

*Unity3D project with Oculus VR (Fly to Rio)
Various interactive Unity3D projects*

November 2013 - March 2014 Hall 88

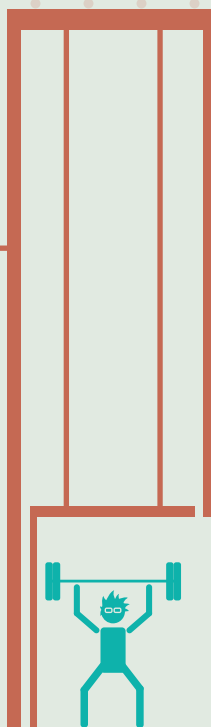
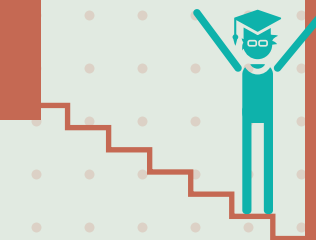
Furnitures modeler

modeling furnitures for online catalog

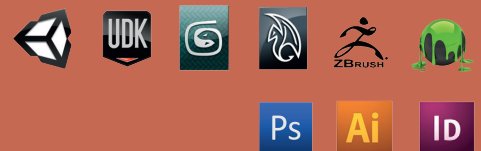
March - September 2013 Skemmi advergaming

3D Graphic designer for Unity3D

Various interactive ads using Unity3D for movie theater



SKILLS



PAO

Layout
e-publishing
(e-book)
Graphic design

Coding

c # beginner

3D/real-time

Animation
Modeling
Texturing

Web

HTML
CSS
Wordpress
Edge animate